**HFL Rules summary**

The HFL is a family fantasy football league, where each member owns a 20 person roster. We use the yahoo fantasy football website ([football.fantasysports.yahoo.com/](http://football.fantasysports.yahoo.com/)) to manage lineups, and a separate website ([www.dharmarevelation.com/hfl2/hfl.aspx](http://www.dharmarevelation.com/hfl2/hfl.aspx)) for recording scores and standings. Every owner is required to submit a lineup each week following one of these formats:

Standard: 2 QB, 3 RB, 3WR (TE(s) can be in the WR list), 1 K, 1 Def

Wishbone: 2 QB, 4 RB, 1 WR, 1 TE, 1 K, 1 Def

Run and Shoot: 2 QB, 1 RB, 5 WR, 1 K, 1 Def

West Coast: 3 QB, 2 RB, 1 WR, 2 TE, 1 K, 1 Def

When an owner doesn't submit his lineup in on time, his lineup from last week is used by default. Each player will be “locked in” at the time that their game starts, meaning they must remain in that spot in your roster for the week.

**THE DRAFT**

The draft is held on a predetermined date where each owner should be present. If an owner cannot make it, he may let another owner draft for him or he could communicate via phone, skype, or some other form of communication.

The draft order is determined by the previous year’s regular season finish. However, the superbowl winner will always have the last pick, regardless of his finishing position. This is not the order of the draft; it’s the order in which the owners get to pick their draft slot.

Once the owners have picked their draft positions, the draft can begin. The format is as follows: Round 1: 1,2,3,4,5,6 Round 2: 2,3,4,5,6,1 Round 3: 3,4,5,6,1,2...and so on, where the first team to pick in any given round is the last team to pick in the next round.

**TRADES**

Players can be traded to anyone anytime up until Thanksgiving Day. Unbalanced trades may be overturned by a majority vote (not including the owners involved with the trade). You may trade players for future picks and you may trade picks for picks.

You may drop players at any time. A dropped player must clear waivers before he is picked up. It takes 24 hours to clear waivers. If more than one owner makes a claim for the player before he is cleared the lowest place team gets him. After the 24 hour waiver period, it's first come first serve. Any player not on waivers can be picked up at any time on a first come first serve basis.

**SCORING**

**TD Pass - 4 pts**

**TD Reception - 6 pts**

**TD Rush - 6pts**

**TD Punt or kickoff return - 6 pts (for the player)**

**2 point conversion - 2 pts for the rusher, receiver, or passer**

**Field goal - 3 pts for <39 yds, 4 pts for 40-49 yds, and 5 pts for 50+ yds**

**Extra point - 1 pt**

As of 2014 yardage points will be awarded as follows:

WR RB TE: 1 point for every 20 yards... 5 bonus points for every 100 yards  
QB: 1 point for every 50 yards… 5 bonus points at 250 yards

QBs lose a point for every interception they throw

Defense: 2 points for each sack, pick, fumble recovery, or safety

A defense earns yardage based points as follows:

20 points for < 0 yards

15 points for 0-99 yards

10 points for 100-199 yards

5 points for 200-299 yards

2 points for 300-399 yards

-1 points for 400-499 yards

-4 points for 500+ yards

**Negative points are allowed!**

**THE STANDINGS**

The HFL uses a unique rotisserie style scoring system. There are no “head to head” matches, all teams play each other every week. Each week the scores are tallied using the scoring above, and then a point value is assigned to each team based on how you finished in comparison to the rest of the league. Those point values are then accumulated and factored into the standings. For example:

Week 1

Team Final score Point value assigned Total Game points

for the week for the week for the season

Pop 54 **5 5**

Guy 49 **4 4**

Gene 41 **3 3**

Michele 29 **2 2**

Ed 22 **1 1**

Chris 19 **0 0**

Week 2

Team Final score Point value assigned Total Game points

for the week for the week for the season

Gene 60 **5 8**

Guy 44 **4 8**

Ed 40 **3 4**

Michele 23 **2 4**

Pop 22 **1 6**

Chris 20 **0 0**

So after week 2, there is a tie for first place between Gene and Guy (they have 8 points each), Pop is in 2nd place with 6 game points, Ed and Michele are tied for 3rd with 4 points each, and Chris is in last with 0.

In the event of a two way tie, you would split the points evenly. For example, in week 2 if Chris and Pop both finished with 22 points, they would each gain 0.5 points for that week. In the rare case of a three way tie, the points are averaged and each team receives that number of points.

This format continues throughout weeks 1-14. In weeks 15 and 16 we have the HFL superbowl... all teams participate. There are handicaps however. Based on how you finished in the standings your success is rewarded. The team in first place is deducted 0 points, all teams after that suffer a deduction to their superbowl score. You simply take the difference between your team's game points and the team in first place and that's your deduction.

The scores for each team in weeks 15 and 16 will be added together, and then the standings deduction will be applied for each game.  For example team X is 2 points back in the standings going into week 15 (superbowl half 1), they score 21, then score another 35 in week 16...their total score is (21-2) + (35-2) = **52. The team with the highest points at the end of the superbowl is the winner.**